

THIS IS A PRE-RELEASE NOTICE FOR A PROJECT CURRENTLY IN FINAL PREPARATION.

THE BUILD IS NOT YET AVAILABLE. THIS MESSAGE EXISTS TO ESTABLISH CONTEXT AND INTENT AHEAD OF DISTRIBUTION.

Bloodrun.exe is a self-contained, local software artifact developed as part of the Walter Red Books archive. It is not a game, not a utility, and not a narrative in the traditional sense. It does not explain itself fully, and it does not attempt to onboard or retain the user.

The project is concerned with containment, pacing, refusal, and witness—not completion, reward, or interpretation.

Interaction is limited by design. Some paths close. Others never open. Silence is treated as a valid end state.

Current Status

The project is in a late stabilization phase. Core systems are in place, but final adjustments are still being made to pacing, flow, and surface clarity before any public or closed distribution begins.

This is not an early-access build announcement. It is a notice of intent.

What The Experience Consists Of

At a practical level, the project presents as a local executable that contains text, audio, video, and interactive surfaces. These elements are arranged to test how a reader *navigates* uncertainty, interruption, and partial access.

There is no required path, no expectation of completion, and no promise of resolution.

If something feels withheld, ambiguous, or unfinished, that may be intentional—or it may be a signal that refinement is still needed.

What Future Playtesting Is For

When the build is released to a limited group, feedback will not be sought on meaning or interpretation, but on behavior and clarity:

- Where the system feels unintentionally broken versus deliberately constrained
- Where expectations are set incorrectly by the surface
- Where navigation, pacing, or refusal creates confusion rather than containment
- Any technical instability or inconsistency

Stopping early, exiting, or choosing not to proceed are all considered valid interactions.

What This Project Is Not

It is not a puzzle to be solved.

It is not a therapeutic tool.

It does not ask questions, request input, or adapt to the user.

The system does not extract meaning from the participant. It only holds what is placed inside it.

Further details will be provided when the build is ready to be shared.

For now, this notice exists to mark the boundary.

— END OF NOTICE —